

GABRIEL ESCOBAR

DIGITAL PAINT & ROTO ARTIST

CONTACT

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PROFILE SUMMARY

I am a visual effects paint artist and compositor currently residing in Vancouver, Canada. EU/CA dual citizen. I specialize in digital paint, rotoscoping, 2D/3D compositing, keying and CG integration in Nuke, Silhouette and Mocha.

EDUCATION

2017 - 2018
LOST BOYS SCHOOL OF VFX

- Advanced Visual Effects Compositing (Vancouver, Canada)

2006 - 2008
UNISANTA UNIVERSITY

- Multimedia Production (Video, Photo, Audio) (Santos, Brazil)

SKILLS

- Digital Paint
- Rotoscoping
- Compositing
- Copycat Nuke ML
- 3D Projections
- 2D/3D Tracking
- CG Integration

LANGUAGES

- English: Fluent
- Portuguese: Fluent
- French: Basic

WORK EXPERIENCE

Industrial Light & Magic

2024 - PRESENT

Digital Paint Artist

- Digital paint tasks including full removal of set markers, wires, film crew and equipment. Retime artifacts cleanup. 2D and 3D camera tracking, lidar and vertex point selection. Color and grain matching. Silhouette frame by frame paint. Nuke copycat machine learning.

Framestore

2022- 2023

Paint & Roto Artist

- Roto and paint tasks including full removal of set crew and equipment. Silhouette paint and roto. Assistance with the QC system giving notes and feedback for artists. Assistance with the onboarding of new team artists.

Scanline VFX

2019 - 2021

Paint & Roto Artist

- BG Prep tasks including rig removal, marker removal, BG and Actor reconstruction, rotoscoping core and motion blur passes, color and grain matching.

MPC

2018 - 2019

Compositor

- Compositing tasks: Paint-outs and Rotoscoping, Stereo Packaging for 3D Film Conversion