

GABRIEL ESCOBAR

DIGITAL PAINT ARTIST & COMPOSITOR

CONTACT

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PROFILE SUMMARY

I am a visual effects paint artist and compositor currently residing in France. EU/CA dual citizen.
I specialize in digital paint, rotoscoping, 2D/3D compositing, keying and CG integration in Nuke, Silhouette and Mocha.

EDUCATION

2017 - 2018
LOST BOYS SCHOOL OF VFX

- Advanced Visual Effects Compositing (Vancouver, Canada)

2006 - 2008
UNISANTA UNIVERSITY

- Multimedia Production (Video, Photo, Audio) (Santos, Brazil)

SKILLS

- Digital Paint
- Rotoscoping
- Compositing
- Copycat Nuke ML
- 3D Projections
- 2D/3D Tracking
- CG Integration

LANGUAGES

- English: Fluent
- Portuguese: Fluent
- French: Basic

WORK EXPERIENCE

Industrial Light & Magic
Digital Paint Artist

2024 - PRESENT

- Digital paint tasks including full removal of set markers, wires, film crew and equipment. Retime artifacts cleanup. 2D and 3D camera tracking, lidar and vertex point selection. Color and grain matching. Silhouette frame by frame paint. Nuke copycat machine learning.

Framestore
Paint & Roto Artist

2022- 2023

- Roto and paint tasks including full removal of set crew and equipment. Silhouette paint and roto. Assistance with the QC system giving notes and feedback for artists. Assistance with the onboarding of new team artists.

Scanline VFX
Paint & Roto Artist

2019 - 2021

- BG Prep tasks including rig removal, marker removal, BG and Actor reconstruction, rotoscoping core and motion blur passes, color and grain matching.

MPC
Compositor

2018 - 2019

- Compositing tasks: Paint-outs and Rotoscoping, Stereo Packaging for 3D Film Conversion